

***Digital Planet:
Tomorrow's Technology
and You***

George Beekman • Ben Beekman

Tenth Edition

Digital Planet: Tomorrow's Technology and You

Chapter 3 Hardware Basics Peripherals

Chapter 3 Objectives

- ✓ List several examples of input devices and explain how they can make it easier to get different types of information into the computer
- ✓ List several examples of output devices and explain how they make computers more useful
- ✓ Explain why a typical computer has different types of storage devices
- ✓ Diagram how the components of a computer system fit together

Input: From Person to Processor

- ✓ Nuts and bolts of information processing hidden from computer user.
- ✓ User sees only input and output or I/O.
- ✓ Early computer users had to flip switches or plug wires into switchboards.
- ✓ Today, users have choice of hundreds of input devices that make it easy to enter data and commands.

The Keyboard

- ✓ **Keyboard:** Most familiar input device
- ✓ QWERTY keyboard dates back to manual typewriters
- ✓ Typical keyboard sends signals to computer through cable—usually USB
- ✓ Keyboards may be wireless
- ✓ **Ergonomic keyboards:** Keys are at angles; easy on arms and hands



Pointing Devices

- ✓ **Mouse:** Designed to move pointer around screen
- ✓ **Wireless mice:** Use Bluetooth or other wireless frequencies
- ✓ **Touchpad:** A flat panel, sensitive to light pressure
- ✓ **Trackpoint** and **trackball:** Used to control pointer
- ✓ **Game controllers, graphics tablets, touch screens:** Used for inputting

Multi-Touch Input Devices

- ✓ Use multi-finger or multi-hand gestures to accomplish complex tasks quickly
- ✓ Touch-sensitive screen, touch tablet, or trackpad can recognize position, pressure, and movement of more than one finger or hand at a time
- ✓ Best known example is Apple's iPhone
- ✓ iPad recognizes one- and two-fingered movements



Reading Tools

✓ Devices allow computers to read marks that represent codes:

- *Optical mark readers*
- *Magnetic ink character readers*
- *Bar code readers*
- *Radio frequency identification (RFID) readers*
- *Scanners and pen scanners*
- *Handwriting recognition devices*



Digitizing Devices and Sensors

✓ Devices for capturing and *digitizing* information—converting it into digital form:

- *Scanners*

- Flatbed scanner
- Film scanners
- Drum scanners

- *Digital cameras and digital video cameras*



Digitizing Devices and Sensors (cont.)

✓ Voice Input

- PCs contain circuitry to convert audio signals from microphones or other sound sources into digital signals.
- *Speech recognition software* can convert voice data into words that can be edited and printed.

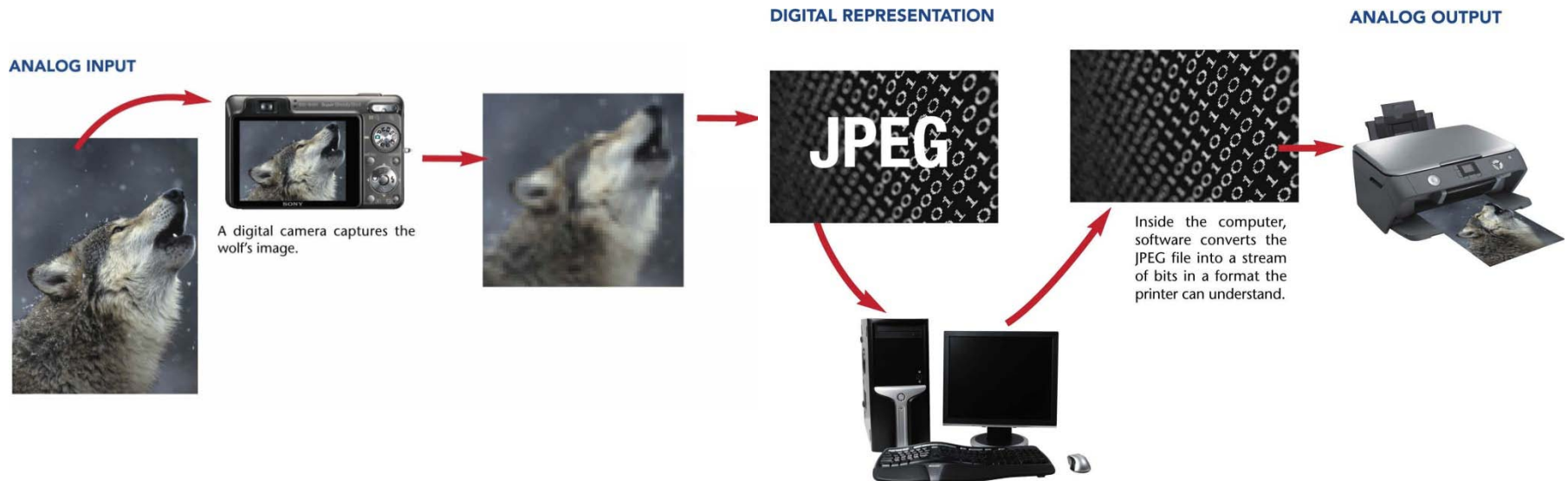


Output: From Pulses to People

- ✓ Output devices convert computer's internal bit patterns into a form humans can understand.
- ✓ Output produced through two main devices:
 - Display screens for immediate visual output
 - Printers for permanent paper output

Digitizing the Real World

- ✓ Digitizing involves using an input device to take millions of tiny samples.
- ✓ A representation of the original image can be reconstructed by assembling all samples in sequence.

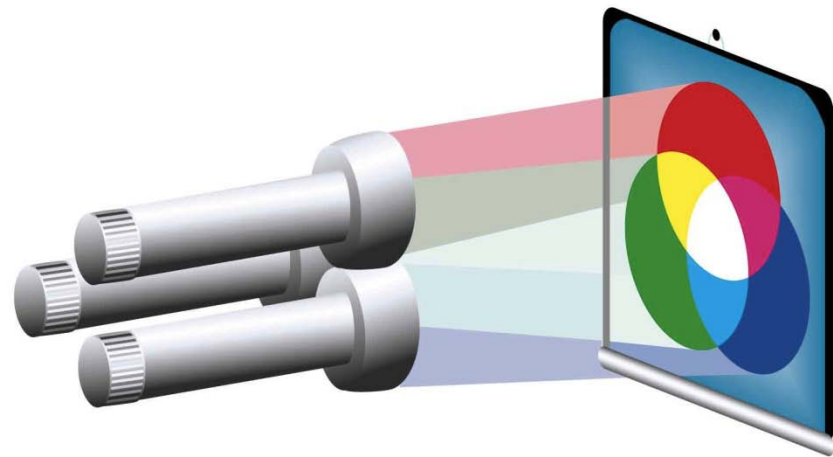


Screen Output

- ✓ **Display:** Also called a **monitor**
- ✓ Display size measured length of diagonal line across screen
- ✓ Images composed of tiny dots called **pixels**.
- ✓ **Resolution:** Measured in dots per inch (dpi)
- ✓ **Aspect ratio:** Relationship between width and height
- ✓ Monitors use **liquid crystal digital (LCD)** technology.

Color Display

- ✓ Image is made up of rows of colored pixels
- ✓ Pixels are extremely small and can't be distinguished
- ✓ Monitor's image is refreshed many times per second
- ✓ Each pixel is made up of mixture of red, green, blue
- ✓ By varying the brightness of the three colors, a monitor can display millions of unique colors



Paper Output

- ✓ Printers come in two basic groups:
- ✓ ***Impact printers:*** Form images by physically striking paper, ribbon, and print hammer together
- ✓ ***Nonimpact printers:*** Replaced impact printers
 - ***Laser printers:*** High-quality pages, quickly
 - ***Inkjet printers:*** Spray ink directly onto paper
 - ***Photo printers:*** Specialized inkjets print photos

Paper Output (cont.)

✓ Multifunction Printers

- ***All-in-one devices:***

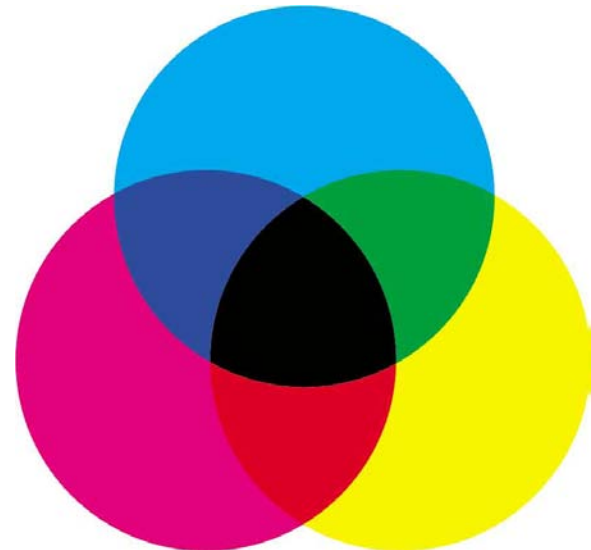
Take advantage of fact that different tools can use similar technology

- Devices can serve as a printer, scanner, color photocopy machine, and fax machine.



Color Printing

- ✓ Most printers, like monitors, form images from tiny dots.
- ✓ Most printers mix various amounts of cyan, magenta, yellow, and black pigments to create a color.
- ✓ Matching on-screen color with printed color is difficult.
- ✓ Monitors can display more colors than printers.



Fax Machines and Fax Modems

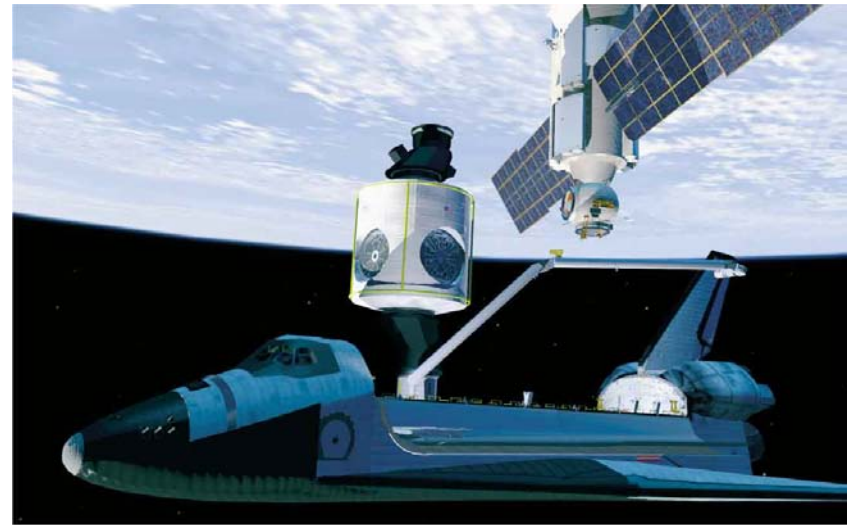
- ✓ ***Facsimile (fax) machine:*** Scans page, converts it to series of electronic pulses, and sends signals over phone lines to another fax machine
- ✓ ***Fax modem:*** Translates document into signals that can be sent over phone wires
- ✓ Receiving fax machine uses signals to construct and print facsimile of original pages

Output You Can Hear

- ✓ Most PCs have internal speakers
 - Play system sounds and spoken recordings
- ✓ Sound output jacks for headphones, powered speakers, and other audio output devices
 - High-fidelity music playback
- ✓ Headsets are particularly useful for telephone and teleconferencing applications

Controlling Other Machines

- ✓ Many machines and systems accept orders from computers:
 - Robot arms
 - Telephone switchboards
 - Transportation devices
 - Automated factory equipment
 - Spacecraft



Storage Devices: Input Meets Output

- ✓ Some peripherals perform both input and output functions:
 - *Storage devices*: Include tape and disk drives
 - Referred to as *secondary storage*
 - Record information so it can be read later

Magnetic Tape

- ✓ ***Tape drives:*** Common storage devices on most mainframe computers
 - Can store massive amounts of information on ***magnetic tape*** in a small space at a relatively low cost
 - Tape is ***sequential-access*** medium, so retrieving information is time consuming
- ✓ Primarily used to back up data

Magnetic Disks

- ✓ Magnetically coated surface stores encoded information
 - Provide *random access* capability
 - Retrieve information rapidly
- ✓ PCs include *hard disks* as main storage device
- ✓ Older diskettes (floppy disks) and Zip disks have all but disappeared



Optical Discs

- ✓ ***Optical disc drives:*** Use laser beams to read and write data
- ✓ Transparent plastic disc surface protects from physical damage – while letting laser light through
- ✓ Access speeds are slower than for magnetic disks
- ✓ Often used to make backup copies
- ✓ Upper surface is more sensitive to scratching – which leads to deterioration & information loss

Optical Discs (cont.)

- ✓ **CD-ROM** (compact disc—read-only memory) discs – oldest & also identical to those used to store music
- ✓ **CD-RW drive:** Read data from CD-ROMs; record data onto CD-R and CD-RW discs
 - CD-R (compact disc-recordable)—write-once, read-many
 - CD-RW (compact disc rewritable) erasable
- ✓ **Rewritable DVD drives:** Commonplace in PCs today
 - Can read and write to CD and DVD media
 - Gradually being replaced by Blu-ray drives

Disc Capacity

CD-ROM (read-only CD)	CD-RW	DVD-ROM (read-only DVD)	DVD/RW	BD-ROM (read-only Blu-ray)	BD/RW
		4.7 GB (single-layer disc)	4.7 GB (single-layer disc)	27 GB (single-layer disc)	27 GB (single-layer disc)
700 MB	700 MB	9.4 GB (dual-layer disc)	9.4 GB (dual-layer disc)	50 GB (dual-layer disc)	50 GB (dual-layer disc)

Internal and External Drives

- ✓ Hard disk drives and optical disk drives can be external or internal.
 - **Internal drives:** Reside inside casing of computer
 - **External drives:** Can be connected through USB or FireWire ports
 - Relatively easy to transport between locations
 - Can be shared between computers

Disk Storage

Magnetic disks

- Coated with a magnetic oxide similar to material used to coat cassette tapes and videotapes
- Hard disks consists of several platters, each accessed by a read/write head on a movable armature.

CD-ROM

- CD-ROM drive contains a small laser that shines on the disc surface, “reading” reflections.
- Information is represented optically on bottom surface of CD.
- CD-ROMs are read only.

Flash Memory Storage Devices

- **Flash memory:** Type of erasable memory
- **Flash memory cards:** Used to store images in digital cameras
- **USB flash drives:** Store and transport data
- Still more expensive than spinning drives



Ergonomics and Health

- Choose equipment that's ergonomically designed.
- Create a healthful workspace.
- Build flexibility into work environment.
- Protect your ears.
- Rest your eyes.
- Let technology work for you.
- Stretch.
- Listen to your body.
- Don't leave healthy habits at home.
- Seek help when you need it.

The Computer System: The Sum of Its Parts

- ✓ **Four basic design classes for personal computers:**
 - ***Tower systems:*** Tall narrow boxes that generally have more expansion slots and bays
 - ***Flat desktop systems:*** Designed to sit under the monitor like a platform
 - ***All-in-one systems:*** Combine the monitor and system unit into a single housing
 - ***Laptop computers:*** Include all essential components in one compact box

Ports and Slots Revisited

- ✓ **Legacy ports** are too slow for today's needs:
 - Serial ports send and receive data one bit at a time
 - Parallel ports send and receive bits in groups
- ✓ **USB (universal serial bus)** transmits data faster:
 - USB 1.0 data transmitted at approximately 11 Mbps
 - USB 2.0 has transfer rates of up to 480 Mbps
 - USB 3.0 has data transfer rate of more than 3 Gbps

Ports and Slots Revisited (cont.)

- ✓ **FireWire:** A high-speed connection standard developed by Apple
- ✓ Can move data between devices at:
 - 400 Mbps (original version)
 - 800 Mbps (newer FireWire 800)
- ✓ FireWire allows multiple devices to be connected to the same port.
- ✓ Also can supply power to peripherals so they don't need an external power supply

Wireless Peripherals, Network Peripherals, and the Cloud

- ✓ Wireless technology
 - Wireless keyboards, mice, cameras, printers
- ✓ Computer networks
 - Peripherals communicate with multiple PCs
- ✓ Internet “cloud”
 - Common for computers to use peripherals—especially storage devices—located somewhere in the cloud

Chapter 3 Summary

- ✓ Peripherals allow computer to communicate with outside world and store information for later use.
- ✓ Some peripherals are strictly input devices.
- ✓ Others are output devices
- ✓ Storage devices can accept and send information.
- ✓ Keyboard and mouse are most common peripherals.
- ✓ Growing number of devices can support multi-touch technology.

Summary (cont.)

- ✓ Bar code readers, optical mark readers, and magnetic ink readers recognize and translate specially printed patterns and characters.
- ✓ Scanners and digital cameras convert photographs, drawings, and other analog images to digital files.
- ✓ Sound digitizers convert information from microphone and other external audio devices.
- ✓ Sensors detect motion, temperature, pressure, and other characteristics.

Summary (cont.)

- ✓ Output devices accept strings of bits from the computer and transform them into a form useful outside the computer.
- ✓ Video monitors used to display information
- ✓ Variety of printers produce paper output.
- ✓ Sound output is delivered through speakers and headphones.
- ✓ Output devices allow computers to control other machines.

Summary (cont.)

- ✓ Storage devices designed to send and receive large quantities of data
- ✓ Large capacity magnetic disks are most common form of storage because of high-speed random access capability.
- ✓ Optical discs are most common removable storage media
- ✓ Solid-state flash memory is replacing disks and tapes for many applications.



This work is protected by United States copyright laws and is provided solely for the use of instructors in teaching their courses and assessing student learning. Dissemination or sale of any part of this work (including on the World Wide Web) will destroy the integrity of the work and is not permitted. The work and materials from it should never be made available to students except by instructors using the accompanying text in their classes. All recipients of this work are expected to abide by these restrictions and to honor the intended pedagogical purposes and the needs of other instructors who rely on these materials.

All rights reserved. No part of this publication may be reproduced, stored in a retrieval system, or transmitted, in any form or by any means, electronic, mechanical, photocopying, recording, or otherwise, without the prior written permission of the publisher.

Printed in the United States of America.